**CRITICAL ANALYSIS**

To finalize one game idea, a survey was the ideal choice. However, it failed because of the fact that most people who took the survey do not play Text Based Games or have no idea what it even is. So, the next best choice was to find a select number of people who plays text based games and conduct an interview to take their review.

The Summary of the most helpful interviews is given below:

* Subject Name : Telvin Martin

Age : 17

Review : According to him, people nowadays have a very short attention span and no one takes the time to read too much text on a screen. So, a story based game would not be ideal.

* Subject Name : Athul Dileep

Age : 18

Review : He plays text based games when he is bored and he only plays for considerably short amount of time. His opinion was to "Keep it Simple Short. Make it replayable."

* Subject Name : Emmanuel Sivin

Age : 18

Review : The entire interview can be Summarised in one quote :

"I think Fresher's day is the best choice. Because I like a good story. But hey, I'm an animator. and I just said my personal opinion"

* Subject Name : Susanna Ben

Age : 16

Review : Prefers Story based game but the opinion could be biased considering she is a screenplay writer.

* Subject Name : Nayan Vivian

Age : 24

Review : Thinks that people will play any type of game if it is good in it's own namesake.

* Subject Name : Fabin Benny

Age : 18

Review : Prefers Short and replayable games

Based on the interview results, it is evident that most people prefer to play short and replayable text based games. So, the ideal final choice is Mllionaire or Hangman.

Therefore, **Hangman** is the final choice just because of it's simplicity and it's Paper and Pencil origin which would make it more appeasing as a time killer.